

machines feature up to six 100-MHz Pentium processors and support for Windows NT multiprocessing and multi-threaded applications.

On the software side, updates for ModelView Professional Versions 3.3 for DOS/

Windows and ModelView Professional Version 3.4 for Windows NT include new MDL Raytracing capabilities and improved PhotoMatching, the process for aligning computer rendered 3D models with photographs. In ad-

dition, DesignReview is now available for Windows NT. It is a package that enable users to interactively review 3D models created with Intergraph's Plant Design System and MicroStation.

Two nifty systems on display at the conference were Intergraph's Video Engine 200 and 500. These all-digital systems can record, playback, and output full-motion, full-screen video, sound, and true-color computer animation. For more information about the Video Engine, call 800/763-0242. —LK

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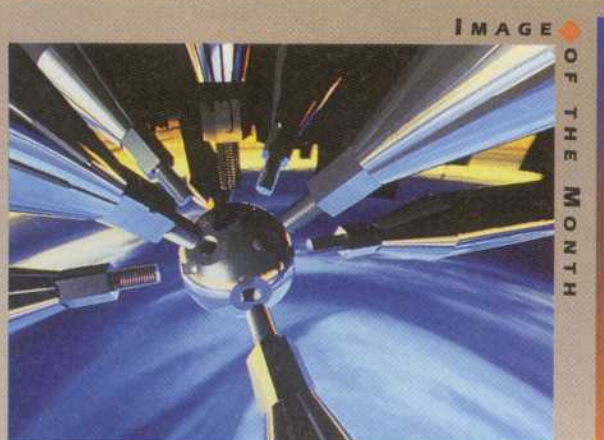
RP Industry Flourishes

"1994 was the most progressive year in the history of rapid prototyping (RP)," according to industry consultant Terry Wohlers, presi-

dent of Wohlers Associates, Ft. Collins, CO. And, 1995 should also be a banner year.

At the Society of Manufacturing Engineers (SME) Rapid Prototyping & Manufacturing Conference, recently held in Dearborn, MI, Wohlers told a packed house that the 1995 market will exceed \$318 million this year, up from 1994's \$198 million. Next year, revenues will climb to \$475 million. These forecasts include the sale of RP products and services but not revenues generated from secondary tooling and duplicate parts (which generated an additional \$83 million in revenues). In terms of unit sales, Wohlers estimates vendors will sell as many as 540 systems in 1995, bringing the total to 1,500.

Last year, 3D Systems Inc., Valencia, CA, sold 94 systems. In fact, it reached a milestone in May with the delivery of its 500th system to Prototype Express, a Schaumburg, IL-based ser-



Space-age models. This model from Super Sky Products Inc. of a Spaceframe Node & Tube system was created using Intergraph's Engineering Modeling System (EMS) for use in coordinating support of it with Super Sky's glazing system. The model was then rendered using ModelView as a study of reflections.

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